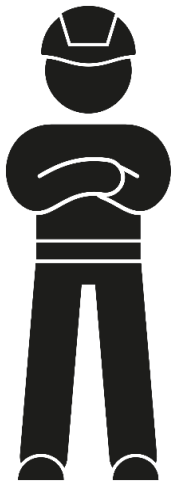# wave

Wees Alert!
Veiligheid Eerst!

MANUAL FOR GAME MASTERS

SAFETY GAME 'FALLING TOGETHER FOR SAFETY'

This is the manual for the safety game of which you are the game master! The theme of the safety game is 'stumbling, tripping and slipping' and is part of the 'Falling Together for Safety' campaign. The game offers tools to discuss about the topic and to jointly look for (practical) solutions to reduce situations leading to accidents.

Like in previous years, all employees of VolkerWessels should play the safety game together during the safety day. We would also like the game to be played in integral projects with third parties.

WHAT DO YOU NEED?

You can project the game on a screen with a beamer. The game can also be played on a laptop if the groups are small. You need internet access (via WiFi or a WiFi hotspot). Open the application in the internet browser 'Google Chrome'.

Do you not have WiFi in the location where you are going to play the game? Use the following link to find out about activating a WiFi hotspot on your smartphone: https://www.kpn.com/beleef/internet/wifi-hotspot-instellen-op-je-smartphone.htm

EXPLANATION ABOUT THE GAME
(BEFOREHAND)

- The game consists of different categories: statements, dilemmas, cartoons and quiz questions.
- The game is played with a group of at least 6 and at most 12 players, taking into account the 1,5 metre distance rule.
- Divide the group into 2 or 3 teams to enable everyone to participate actively. The maximum number of players per team is 4.
- Compose the teams within the group yourself.
- The game has one variation and is suitable for both internal and external employees.
- Login via: https://veiligheidsdag2021.volkerwessels.com
- **The username for the English version is: Veiligheid2021_ENG
  The password is: Staop1!**
- Usernames and passwords for foreign versions can be found at the bottom of this manual.

Test the game with some of your co-workers before the 6th of October to learn how it works.

Deze uiting is onderdeel van de campagne 'Samen vallen voor veiligheid'.

een Koninklijke **VolkerWessels** programma

START OF THE GAME AND TAKING YOUR TURN
- Ensure that the Corona rules are complied.
- You are the game master of one group consisting of two or three teams.
- You login with your username and password.
- The front of the digital game is displayed on the screen. It displays an illustrated overview of work locations where unsafe situations may occur.
- The game starts as soon as the game master clicks the 'Next Round' button.
- The screen shows several red circles. If you click the start button they light up alternately. After a few seconds one of the circles stays lit and a question of one of the categories is asked. It can be a statement, dilemma, cartoon or quiz question.
- The team whose turn it is answers the question. The game master and the group together then check if the answer was correct. The score is kept by the game itself.
- As game master, you can further explain the answers if needed.
- Play the game for at least 45 minutes.
- The team with the highest score wins the game.

TIPS FOR THE GAME MASTER DURING THE GAME
- You are 'the boss' as game master. Do not start (unnecessary) discussions with teams.
- 'Participating is better than winning'. The purpose of the game is to discuss the topic of stumbling, tripping and slipping and to create awareness. Winning is a bonus.
- Involve all teams in the discussions. Do not just talk with the team whose turn it is.
- To prepare yourself well, it would be helpful to read through the Excel file with questions, answers and additional information beforehand.
- Ask open questions to keep the discussion going. (These start with 'what', 'why' and 'how').
- If you feel resistance, share your positive experiences.
- Remain authentic and give the game a twist.

Enjoy the game!

QUESTIONS?
If you have any technical questions about the game, you can contact Recognize during office hours via ph. 074-760 0260 or e-mail support@recognize.nl.

If you have any questions about this manual and/or the safety game, you can contact Bas Roordink (broordink@volkerwessels.com) or Fleur Buitink (veiligheid@volkerwessels.com).

Gebruikersnaam Nederlandse versie: Veiligheid2021
Gebruikersnaam Engelse versie: Veiligheid2021_ENG
Gebruikersnaam Poolse versie: Veiligheid2021_PL
Gebruikersnaam Turkse versie: Veiligheid2021_TUR
Gebruikersnaam Roemeense versie: Veiligheid2021_ROE
Gebruikersnaam Duitse versie: Veiligheid2021_DUI
Gebruikersnaam Bulgaarse versie: Veiligheid2021_BUL
Wachtwoord voor alle versies: Staop1!